

A Timestamp-Based STM protocol for Closed Nested Transactions with Opacity Guarantees

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Oct 2025

Contents

- 1 Introduction to STMs
- 2 System Models
- 3 Basic Algorithm
- 4 Experimental Evaluation
- 5 Conclusion & Future Works

Introduction to STMs

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- Transactions in STM provide a means for executing code atomically, ensuring consistency even in the presence of other transactions.
- A transaction appears indivisible during execution, ensuring its operations are performed **atomically**.

Transactional Objects

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- Any number of memory operations can be invoked on t-objects within a transaction.

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- If a transaction encounters an issue or fails to complete successfully, it is aborted.
- Changes proposed by aborted transactions are denied, preventing their visibility to other transactions.

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 - Tests for conflicts.

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- **Phase 1:** Local read/write phase
 - Execute transaction with writes into *private buffer*.
- **Phase 2:** Validation phase
 - Tests whether reads and writes form a consistent view of memory.
 - Tests for conflicts.
- **Phase 3:** Commit or Abort Phase
 - Depending on validation phase, the transaction will either commit or abort.
 - If committed, the local writes are performed into the memory.

Illustration

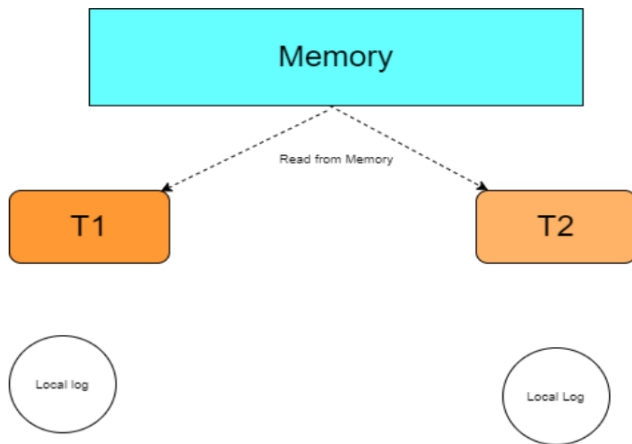


Figure: Transaction reading from shared Memory

Illustration Cont'd..

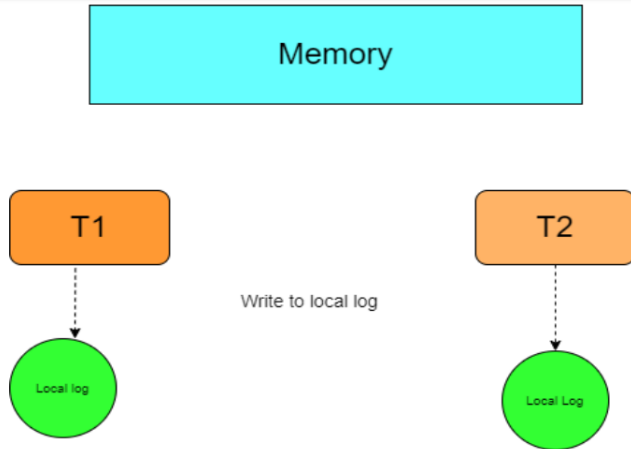


Figure: Writing into local Buffer

Illustration Cont'd..

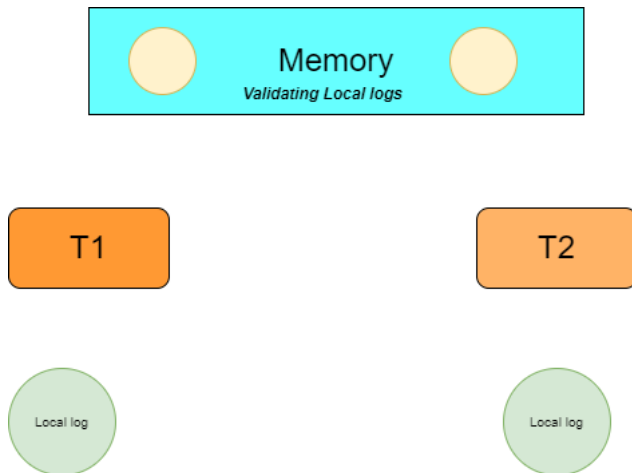


Figure: Validating local Buffers

Illustration Cont'd..

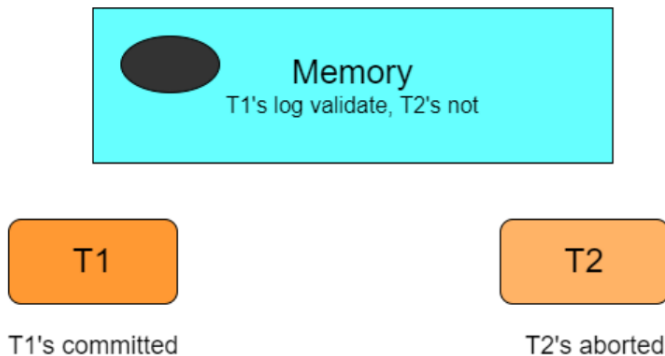


Figure: Buffers validated

Nesting of Transactions

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- To aid software composition.
- To reduce the vulnerability period of long running transaction.

The Challenge: Correctness (Opacity)

Opacity: The Gold Standard for STM

- **Serializability:** Transactions appear to execute in some serial order.
- **Abort Consistency:** Even **aborted** transactions must see a consistent state.

The Gap in Literature

Existing nested STM protocols **lack a theoretical correctness guaranteeing opacity.**

Correctness of Close Nested STMs

Issues with Nested Transactions

- In Nested Transactions
 - Aborted transaction can have committed sub-transactions
 - And committed transactions can have aborted sub-transactions

^a “Correctness of Concurrent Executions of Closed Nested Transactions in Transactional Memory Systems” , Sathya Peri and K.Vidyasankar. Theoretical Computer Science, 496:125-153, 2013

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- **Peri et al formally extended opacity to nested transactions and identified conflict-preserving schedules i.e (CP-CNO) that maintain opacity under closed nesting.**^a

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Our Contribution: NestedBTO

A novel STM protocol for **Closed Nested Transactions**.

Key Features

- ① **Formal Opacity Guarantee:** Proven correct for arbitrary nesting depth.
- ② **Parallel Execution:** Child transactions can run concurrently.
- ③ **Timestamp-Based:** Uses lexicographic transaction IDs for conflict detection.

System Models

Transactional Semantics

- We presume a system of n asynchronous process/threads, $p_1, p_2, \dots, p_n$ which will access a collection of *transactional objects* via atomic transactions through *thread pool*.

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- Each transaction t_i will be assigned a unique timestamp $ts(t_i)$.
 - t_0 will be the root transaction.
 - The subtransactions of the transaction t_i will have ids like t_{i1}, t_{i2} etc..

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Basic Algorithm

Data Structures

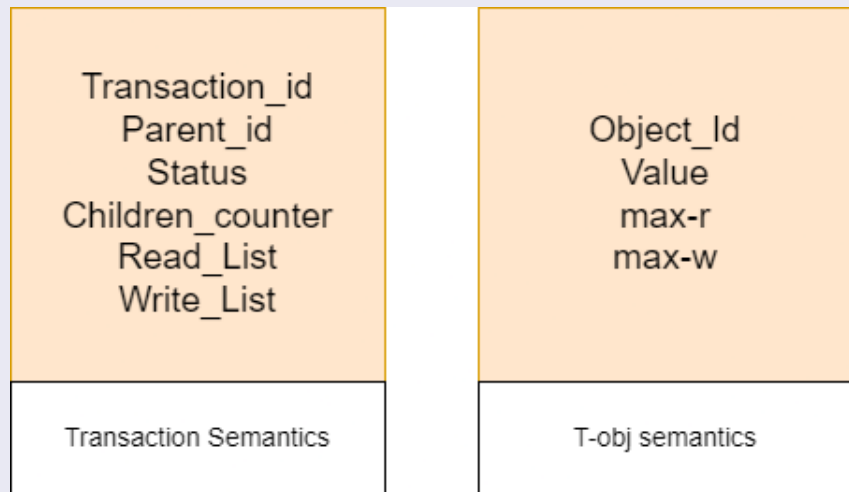


Figure: Transaction and T-obj Structures

Read Rule

- Each transaction(sub) will first search required data objects in it's write-list and read-list.

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- If not found, the transaction will traverse up and look for data items in its ancestors' buffer.
- After validation, the data items will be traversed down along the same path, filling the buffers of the transactions.

Read Rule Illustration

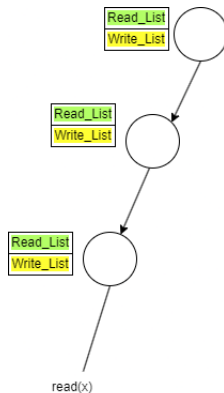


Figure: Working of Read Operation

Read Rule Illustration

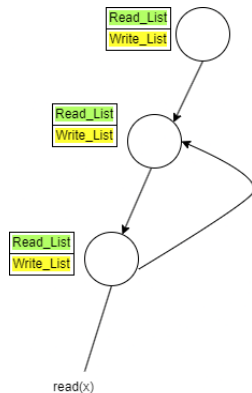


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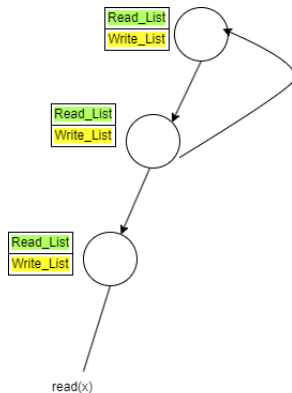


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Write Rule

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- Each transaction will perform updates on its local buffer.
- On successful completion, the updates made by the transaction will get reflected in its parent's buffer.

Write Rule Illustration

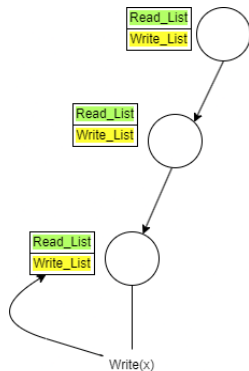


Figure: Working of Write Operation

TryC rule

- Operation $p_i(x)$ is compared to $\max\text{-}q(x)$ for each conflicting q :
 - If $\text{ts}(t_i) < \max\text{-}q(x)$ for some q then abort t_i .

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 - If $ts(t_i) < max-q(x)$ for some q then abort t_i .
 - If t_i is a parent transaction, then all its descendent will also be aborted.
 - Else schedule $p_i(x)$ for execution and set $max-p(x)$ to $ts(t_i)$.

TryC Rule Illustration

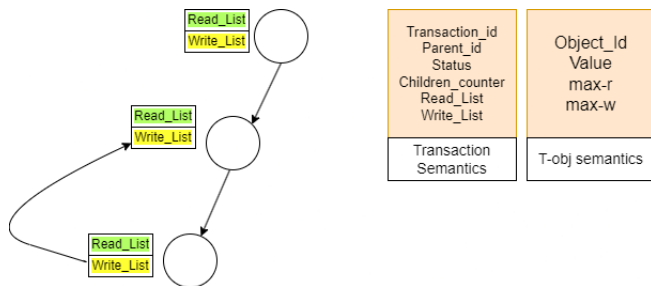


Figure: Working of TryC Operation

Correctness Guarantee

Theorem

*The history generated by the NestedBTO algorithm satisfies **Conflict-preserving Closed Nested Opacity (CP-CNO)**.*

This provides a **formal, rigorous proof of correctness.**

An Example

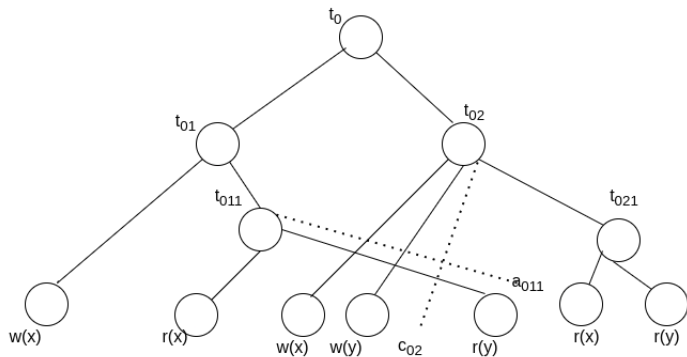


Figure: An Example

Experimental Evaluation

Evaluation setup

Platform

- AMD EPYC 7452 64 physical cores and 128 logical cores.
- Compiler - g++ 11.3.0 with POSIX MultiThreaded library support.

Goal

Compare **NestedBTO** against state-of-the-art **NesTM**^a.

^aBaek, Woongki, et al. "Implementing and evaluating nested parallel transactions in software transactional memory." Proceedings of the twenty-second annual ACM symposium on Parallelism in algorithms and architectures.

Benchmarks

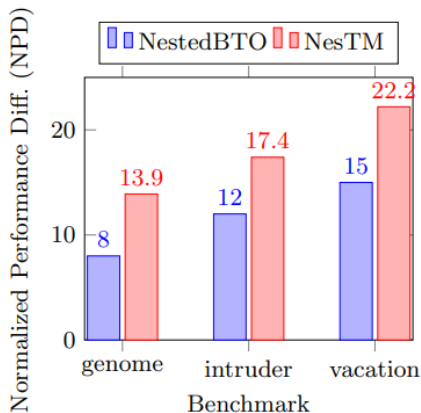
- **STAMP Suite:** Application-level workloads (Vacation, Intruder, etc.)
- **Microbenchmarks:** Concurrent Red-Black Tree, Hash Table.

Metrics

Throughput, Abort Rate.

Results: STAMP Benchmark

- **Throughput:** NestedBTO shows 5-10% better performance.
- **Scalability:** Superior at higher nesting levels.
- **Abort Rate:** Reduces aborts by 25-30% in high-contention (e.g., intruder).



STAMP Throughput Comparison

Reason: Timestamp-based conflict resolution avoids lock contention.

Results: Red-Black Tree Benchmark

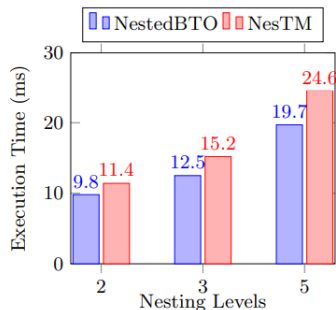


Figure: Throughput Comparison

Throughput: 16-25% faster as nesting depth increases.

NestedBTO's timestamp-based conflict detection minimizes synchronization

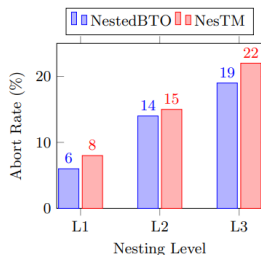


Figure: Abort Rate Comparison

Abort Rate: Reduces cascading aborts by 20-30% for heavily nested transactions.

Deterministic timestamp ordering reduces unnecessary aborts.

Results: Hash Table Benchmark

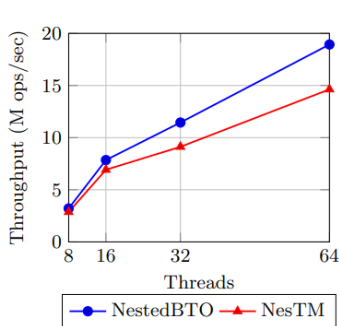


Figure: Throughput Comparison

Throughput: Up to $1.29\times$ higher throughput at 64 threads.

NestedBTO's timestamp-based commit protocol outperforms NesTM's locking mechanism.

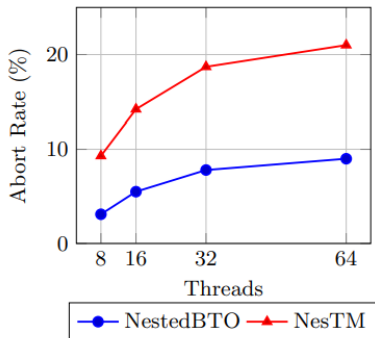


Figure: Abort Rate Comparison

Abort Rate: 9% vs 21% at high contention.

Deterministic timestamp ordering reduces aborts compared to NesTM's lock-induced stalls.

Conclusion & Future Works

Conclusion

- **NestedBTO** is a high-performance STM protocol for closed nested transactions.
- Its core innovation is a timestamp-based protocol that **formally guarantees opacity**.
- It enables parallel execution of child transactions, improving performance and scalability.
- Extensive evaluation shows significant improvements over the state-of-the-art.

Future Work

- **Multi-versioning:** Allow multiple versions of objects to increase concurrency.

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- **Distributed STM:** Explore extending the protocol to distributed systems.

Thank you!

Backup Slides

Opacity

- A History H is a opaque if there exists a legal sequential History S such that
 - 1 H is valid
 - 2 the operations of H and S are the same
 - 3 S respects the real time order of H

Conflict Notion

- Two data operations on the same data items are conflicting:
 - if one of them is a write operation
- Checking for Opacity is similar to checking for View Serializability in databases
 - can not be done efficiently
- Conflicts can be used to efficiently test Conflict Serializability, a subclass of View Serializability
 - All known database transaction schedulers (2PL, Optimistic execution etc) are a subclass of Conflict Serializability
- Similarly conflicts can be used to efficiently check subclass of Opacity

External Reads

- For a transaction t_x , we define
 - External-read: A read operation belonging to t_x or a descendent of t_x , whose lastWrite is external to t_x
- Extending this concept to simple - memory reads, a simple-memory read is an external read of itself

New Conflict Notion: OptConf

- OptConf
 - Is defined between commit-writes and external-reads of peer transactions
 - Similar to traditional conflicts, $w - r$, $r - w$ and $w - w$ OptConf's are defined
- Using OptConf, we define:
 - Subclass of conflict Preserving Closed Nested Opacity or CP-CNO
 - Membership can be verified in polynomial time

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- **So far, there are no nested STM implementations that satisfy Opacity correctness**

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- Rollback Issue

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- CP-CNO, A correctness criteria for closed nested transaction system