

Graph Partitioning: Beyond Worst-Case Analysis

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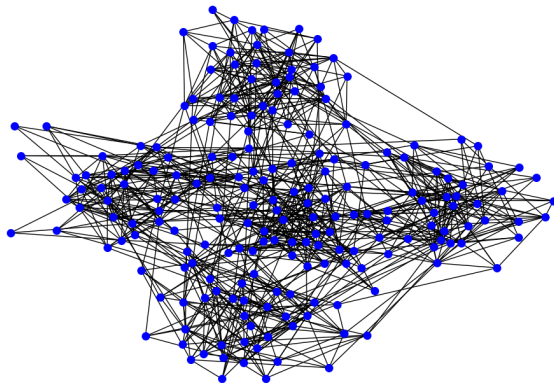
Feb 2020.

- 1 Introduction and Motivation
- 2 Warming up: Planted Clique
- 3 Edge and Vertex Expansion: Objectives, Model, Results
- 4 Proof Outline
- 5 Summary and Further Directions

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Graph Partitioning

Aim: Break an input graph $G = (V, E)$ into two or more parts, while optimizing some function that measures the partition quality.



Practical Applications

- 1 Community detection
- 2 Routing network flows, e.g. traffic
- 3 Image Processing and Graphics
- 4 Biological Networks, e.g. protein-protein interactions
- 5 Detecting influential/anomalous nodes in Social Networks
- 6 Epidemic spreading

Practical Applications

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Many more applications..

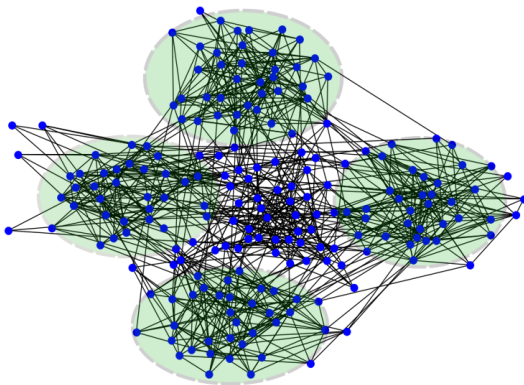
Various objectives

Given the vast number of applications, there are many different objectives one could consider:

- Min-Bisection
- Max-Bisection
- Sparsest Cut/Edge Expansion.
- Sparsest Vertex Cut/Vertex Expansion.
- Multiway Cut
- Approximate Coloring
- .. (Many variants of the above)..

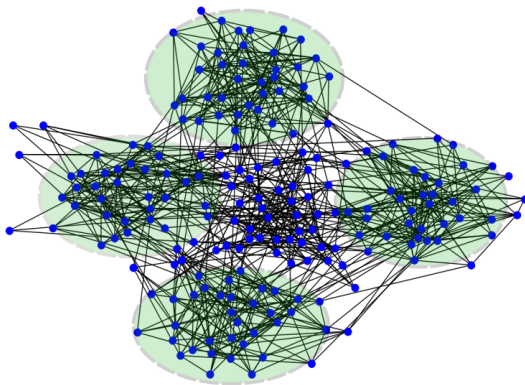
Solving graph partitioning

Most of these problems are NP-hard to compute exactly, or even approximate well in general. However, inputs in practice are not worst-case.



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Understanding these classes also gives us insights into the general case.

Worst-Case Analysis

- Consider a minimization objective that is NP-hard (e.g. Min-Bisection).
- Design an algorithm such that:

$$\text{ALG}(G) \leq C \cdot \text{OPT}(G) \quad \text{for every graph } G$$

- Would like as small a value for C as possible (Ideal: $C = 1$).

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- Often the algorithms work well in practice too.

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Pros:

- Many clever algorithms have been designed in this framework.
- Often the algorithms work well in practice too.

Cons:

- Pessimistic estimates on algorithm's performance.
- Do not know why the algorithms work well in practice. In many real-life cases, simpler algorithms perform better.
- How do we account for data (e.g. Machine-Learning applications like clustering?)

Beyond Worst-Case Analysis

- Come up with a description of a class of instances that arise in practice.
- Design new algorithms, or analyze known ones on such a class.
 - Expect that these will give **better guarantees than the worst-case**.

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- Design new algorithms, or analyze known ones on such a class.
 - Expect that these will give **better guarantees than the worst-case**.
- Clearly, **no single description will cover all applications**. Many models have been explored.

1 Stability of Instances

- Clustering (Approximation Stability)[BBG09]
- Bilu-Linial Stability (Max-Cut, Multiway Cut) [BL10, MMV14]

BBG09: Balcan-Blum-Gupta, MMV*: Makarychev-Makarychev-Vijayaraghavan

FK00: Feige-Krauthgamer, BCLS92: Bui-Chaudhari-Leighton-Sipser, FK01:

Feige-Kilian, ABH15: Abbe-Bandeira-Hall, BS95: Blum-Spencer

ST01: Spielman-Teng, AV06: Arthur-Vassilvitskii, AMR11:

Arthur-Manthey-Roglin

Beyond Worst-Case Analysis: Scenarios

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2 Random/Semi-Random and Planted Models

- Planted Clique [FK00]
- Graph Bisection [BCLS92, FK01, McSherry01, ABH15 ...]
- Edge Expansion [BS95, MMV12, MMV14]

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- Simplex Method for LPs [ST01]
- Local Search [AV06, AMR11, ...]

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4 Other Hybrid or Distribution-Free models

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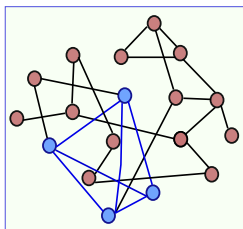
Planted and Semi-Random Models

- **Semi-Random Models** generate inputs via a combination of **randomness** and **adversarial** changes.
 - The algorithm designer may know the model of generation of inputs. However, the adversarial changes will keep things difficult.
- In a **Planted Model**, input graphs are promised to have a solution planted (e.g., a small cut or bisection). However, the rest of the graph can be completely adversarial.
- **Goal:** Recover a planted or close-to-optimal solution **with high probability over the input distribution**, irrespective of adversarial changes.
- Well-studied problems in such models: (2-way) Edge expansion, Coloring, Planted Clique. [(BS '95), (FK '01), (MMV '12), (MMV '14)]

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The Maximum Clique Problem

- **The Maximum Clique Problem:** Given a undirected graph $G = (V, E)$, find the largest clique present in G .



- Extremely Hard to solve: for any $\varepsilon > 0$, getting a $n^{1-\varepsilon}$ approximation is *NP*-Hard!

The Planted Clique Problem: Model

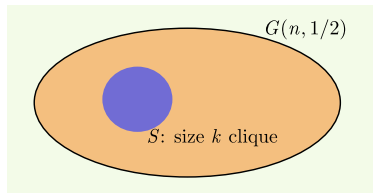
- 1 What happens in an Erdős-Rényi graph $G(n, \frac{1}{2})$?
 - The size of a maximum clique is $2 \log_2 n$ with high probability.
 - Proof hack: $\mathbb{E}[\text{No. of cliques of size } k \text{ in } G] \approx \binom{n}{k} 2^{-k^2/2}$. This is 1 when $k \approx 2 \log_2 n$.

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- 2 Can we **find** a clique of size $2 \log_2 n$ w.h.p?
 - Can only find one of size $\approx \log_2 n$. Simple heuristics achieve it.

The Planted Clique Model

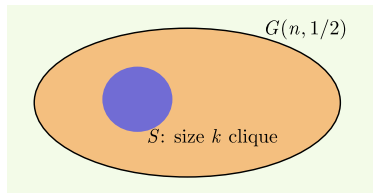
- 1 What if we **plant** a clique of size k in this graph: Choose a subset $S \subseteq V$, and add all edges within S to the graph? Remaining part of the graph is generated according to $G(n, 0.5)$.



- 2 If $k < 2 \log_2 n$, then S is not the max-clique, so we can not expect to find it.

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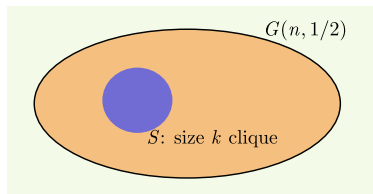
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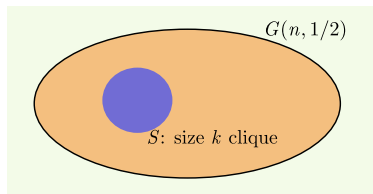
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- 3 If $k > \sqrt{n \log_2 n}$, then can find S w.h.p.
 - If $v \notin S$: $\deg(v) \in [n/2 - c\sqrt{n \log_2 n}, n/2 + c\sqrt{n \log_2 n}]$, with high probability.

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 - If $v \notin S$: $\deg(v) \in [n/2 - c\sqrt{n \log_2 n}, n/2 + c\sqrt{n \log_2 n}]$, with high probability.
 - If $v \in S$, $\deg(v) \approx n/2 + k$. If $k \geq 4c\sqrt{n \lg n}$, then the highest degree vertices will contain S w.h.p.

Planted Clique: $k = \Theta(\sqrt{n})$

- 1 Above degree counting does not work when $k = \Theta(\sqrt{n})$ (why?)
- 2 We have to resort to more involved techniques: a **Spectral Algorithm**.
 - Use linear algebraic properties of the adjacency matrix of G .
- 3 Consider the adjacency matrix of G , compute the second eigenvector v . Let A be the largest k coordinates of v . Return $B = \{i \in V : |N_A(i)| \geq 3k/4\}$.

Theorem ([AKS98])

When $k \geq \sqrt{n}$, the above algorithm recovers S exactly w.h.p.

Planted Clique: $k = \Theta(\sqrt{n})$: Key Idea

- 1 Since G is random, its adjacency matrix is random.
- 2 Key Idea: The **expected** adjacency matrix of G looks like:

$$\mathbb{E}[A] = \left(\begin{array}{cc|c} 1 & 1 & \mathbf{0.5} \\ 1 & \ddots & \\ \hline \mathbf{0.5} & & \mathbf{0.5} \end{array} \right)$$

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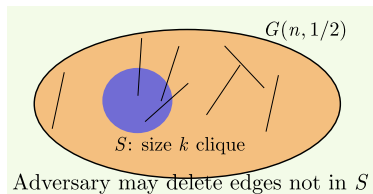
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- 3 The second eigenvector of this matrix is approximately:
 $(\underbrace{n-k, n-k, \dots, n-k}_{k \text{ times}}, -k, -k, \dots, -k)$.
- 4 Using random matrix theory, show that the eigenvector of the actual adjacency matrix is not far from this ideal w.h.p.

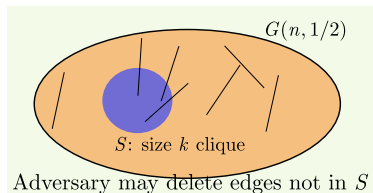
Planted Clique: with monotone adversary

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 - Only deletes some edges that are not completely within S (adversarially).



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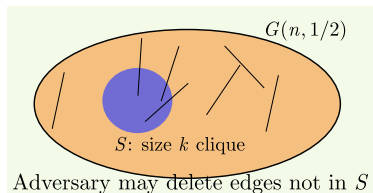
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- 2 Intuitively the problem is now easier, as the clique stands out more.
- 3 However, we cannot use the expected adjacency matrix anymore for a spectral algorithm!

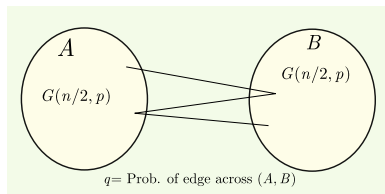
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- 3 However, we cannot use the expected adjacency matrix anymore for a spectral algorithm!
- 4 Use **Semidefinite Programming Relaxations** [FK00]. These are even more 'robust' than spectral algorithms.

Planted Bisection (Stochastic Block Model)



Assume: $p > q$.

- When $p - q = \Omega(1)$: Degree counting works.
- Say $p = a \log n/n$, and $q = b \log n/n$. If $(\sqrt{a} - \sqrt{b}) \geq \sqrt{2}$, can use spectral (for purely random) or SDP (for semi-random) algorithms for recovery. [..., ABH14, MNS14, WXH15, Ban15].
- Not recoverable if $(\sqrt{a} - \sqrt{b}) \leq \sqrt{2}$.

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Problems we consider

- 1 **k -way Edge Expansion**: Partition an input graph into exactly k parts, while minimizing the maximum **edge-expansion**.
 - 2 **k -way Vertex Expansion**: Partition an input graph into exactly k parts, while minimizing the maximum vertex-expansion.
- Edge and vertex expansion are qualitatively different problems. Less work on vertex expansion.

Planted Models

- Planted Models assume that the input graphs come with a **planted** solution:
 - G is guaranteed to have a k -way partition with low k -way edge (or vertex) expansion.
- **Goal:** Recover solution guaranteed to be a good approximation of the planted solution.

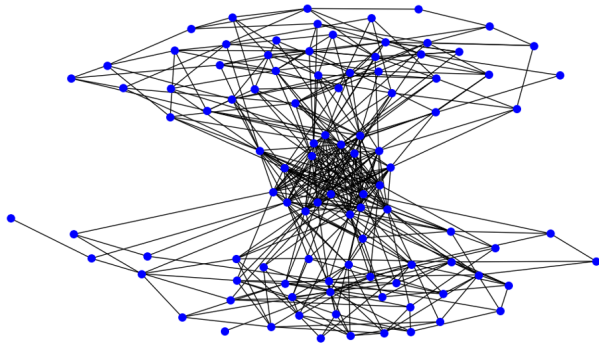
This Talk: k -way Vertex-Expansion objective.

(Results mentioned in this section are based on joint work with [Anand Louis, IISc Bangalore](#))

Sparse Vertex-Cuts

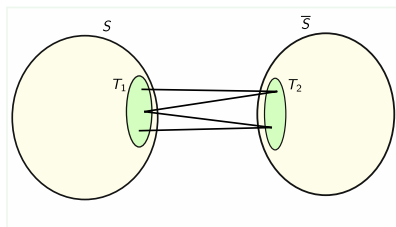
Sparse Vertex-Cuts

- Edge density across a cut alone may not always be the right indicator of partition sparsity.



- Graph communities may interact heavily, but via just a small number of **influential nodes**.
 - For example, these may be **hubs** in the network.

The Vertex-Expansion objective



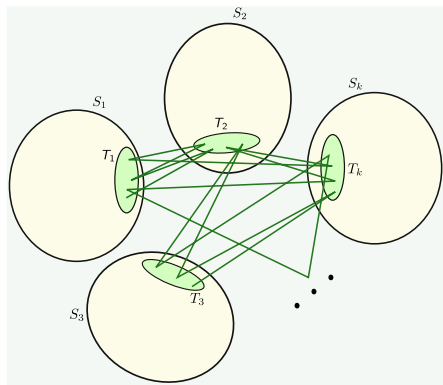
- Φ^V measures sparsity via the number of **vertices on the boundary** of a cut (S, \bar{S})

$$\Phi^V(S) = |V| \frac{|N(S)| + |N(\bar{S})|}{|S| |\bar{S}|}$$

- In the above figure, if $|S| = n/2$ and $|T_i| = \epsilon n/2$, then $\Phi^V(S) = 4\epsilon$.
- Vertex Expansion of G :

$$\Phi^V(G) = \min_{S \subseteq V} \Phi^V(S)$$

k -way Vertex-Expansion objective



$$\Phi^{V,k}(G) := \min_{\{S_1, \dots, S_k\} \in \mathcal{P}_k} \max_{i \in [k]} \Phi^V(S_i)$$

- Above, \mathcal{P}_k is the set of all k -partitions of the vertex set V .
- In the figure, if $|T_i| = \varepsilon n/k$, and $|S_i| = n/k$, then $\Phi^V(S_i) = \varepsilon k / (1 - 1/k) \leq 2\varepsilon k$.

Known Results for Sparse Vertex-Cuts

Vertex Expansion/Cuts less well-understood as compared to Edge Expansion/Sparsest Cut.

Algorithms:

- ($k = 2$) [FHL '08] : $O(\sqrt{\log n})$ -approximation algorithm, using ℓ_1 line embeddings.
- ($k = 2$) [LRV '13]: $O(\sqrt{\log d / \text{OPT}})$ -approximation algorithm, where d is max-degree.
- ($k \geq 2$) Can infer from [CLTZ '18, LM '16]: $O(\sqrt{\log n} \cdot \text{OPT} \cdot f(k))$.

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Lower bounds ($k = 2$):

- [AMS '07]: No PTAS unless SAT has sub-exponential time algorithms.
- [LRV '13]: No constant-factor approximation algorithm, assuming Small-Set Expansion Hypothesis.

Known results for k -way Edge expansion

$$\Phi(G) = \min_{S_1, \dots, S_k} \max_{i \in [k]} \frac{|E(S_i, \bar{S}_i)|}{|S_i| |\bar{S}_i|}$$

Better-studied

- Best known approximations are of the form: $O\left(\text{OPT} \sqrt{\log n} \cdot f_1(k)\right)$ or $O\left(\sqrt{\text{OPT}} \cdot f_2(k)\right)$.
 - [LM '14] $f_1(k) = \text{poly}(k)$, to get **exactly** k -partition, if $|S_i|$'s are not known.
 - [BFK+ '11] Bi-criteria guarantee, with $f_1(k) = O(\sqrt{\log k})$, if the optimal S_i 's are all of size n/k .
 - [LRTV '12, LGT '14] Spectral guarantees: $O(\sqrt{\lambda_k} \cdot \text{poly}(k))$.

[LM14]: Louis-Makarychev,

[BFK+11]: Bansal-Feige-Krauthgamer-Nagarajan-Naor-Schwartz,

[LRTV12]: Louis-Raghavendra-Tetali-Vempala, [LGT14]: Lee-Gharan-Trevisan

The model k -Part (vertex)

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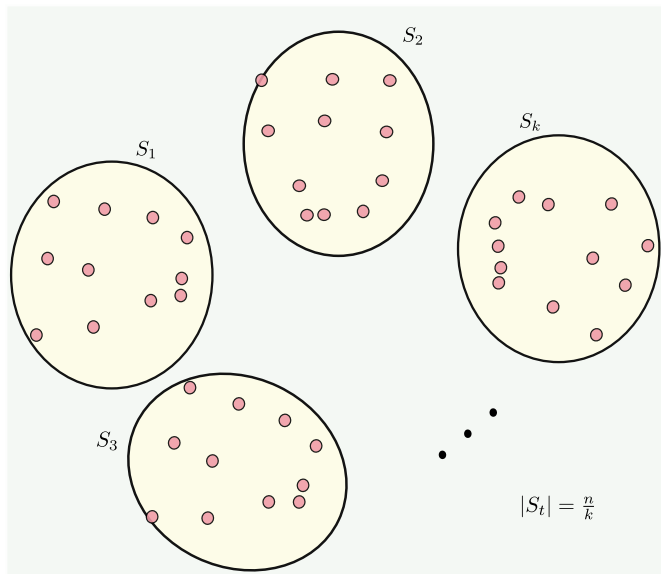
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- Add edges within each each S_t to make it a **spectral expander** of degree (roughly) d and spectral gap $\geq \lambda$.

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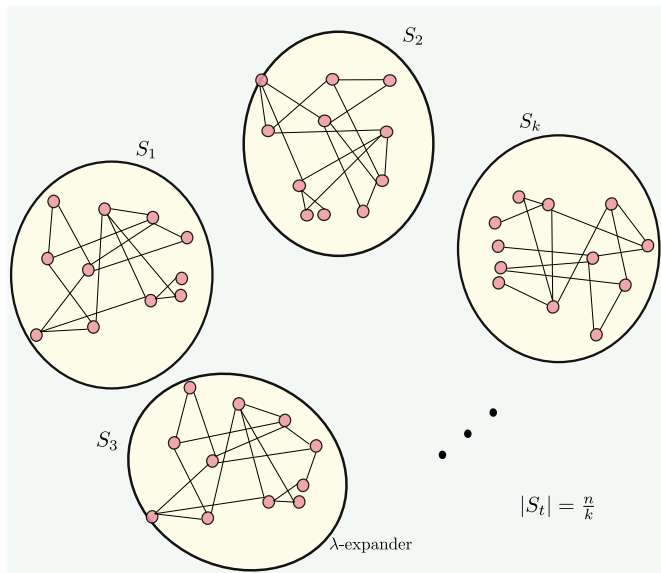
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- For each $t \in [k]$: Choose boundary vertices $T_t \subset S_t$ with $|T_t| \leq \varepsilon n/k$. Add arbitrary edges across T_t 's
- **Monotone adversary**: Add edges arbitrarily within every S_t .

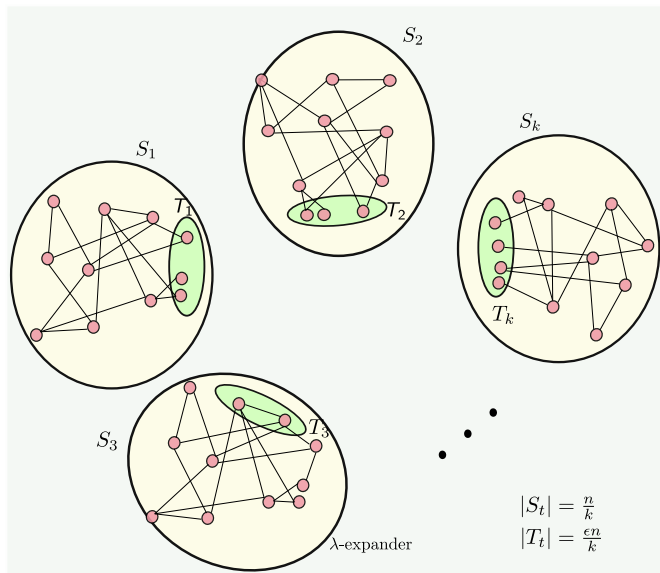
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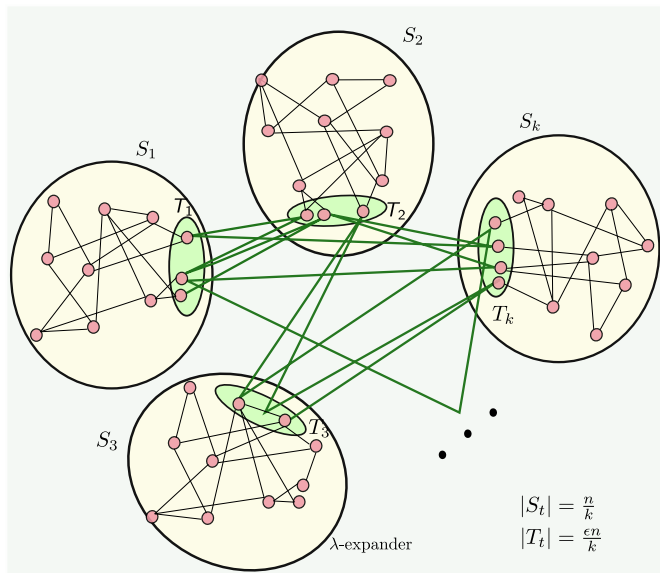
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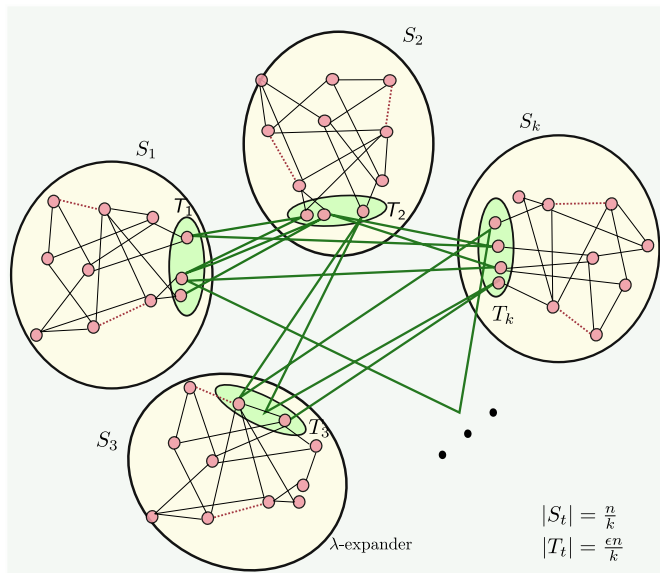
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The model k -Part (vertex)



Theorem (Louis-V.19)

For a graph from k -Part satisfying $\varepsilon \leq \lambda/800k$, there is a polytime algorithm that outputs a k -partition $\mathcal{P} = \{P_1, \dots, P_k\}$ of V such that:

- 1** *For each $i \in [k]$, $|P_i| \geq \Omega(n/k)$,*
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- Above, OPT is the optimal balanced k -partition value.
 - Due to planted solution, $\text{OPT} \leq 2\varepsilon k$.
- Final approximation ratio is independent of n .
- Algorithm runs in time polynomial in both n, k .

Theorem (Louis-V.19)

For a graph from k -Part satisfying $\varepsilon \leq \lambda/800k$, there is a polytime algorithm that outputs a k -partition $\mathcal{P} = \{P_1, \dots, P_k\}$ of V such that:

- 1 For each $i \in [k]$, $|P_i| \geq \Omega(n/k)$,
- 2 For each $i \in [k]$, $\Phi^V(P_i) \leq O(k^2)\text{OPT}$

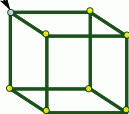
- Above, OPT is the optimal balanced k -partition value.
 - Due to planted solution, $\text{OPT} \leq 2\varepsilon k$.
- Final approximation ratio is independent of n .
- Algorithm runs in time polynomial in both n, k .
- Similar guarantee holds for the edge expansion version.

General Framework

Hard to optimize over

$$\phi = \min_{\text{Integer Space } (x_i \in \{0, 1\})} f(x)$$

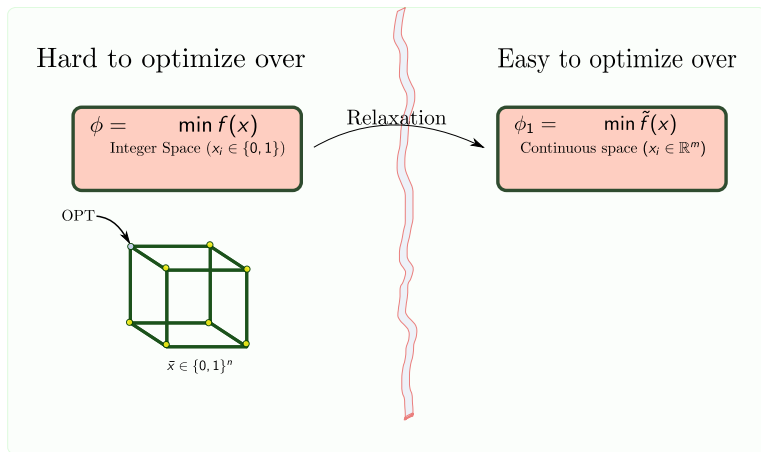
OPT



$$\bar{x} \in \{0, 1\}^n$$

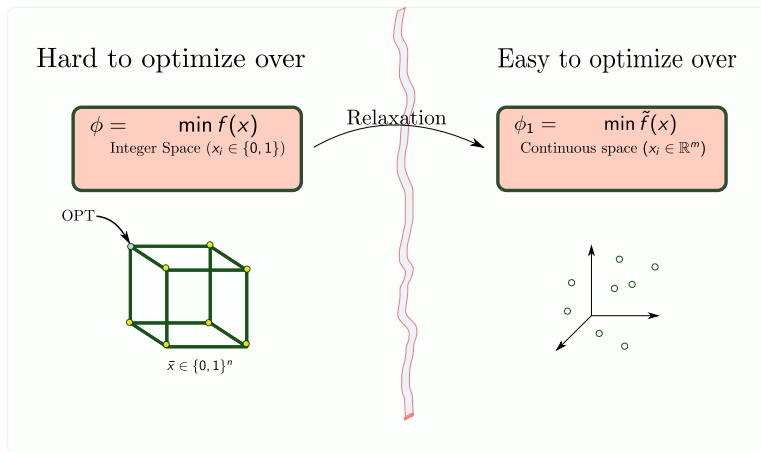
Easy to optimize over

General Framework



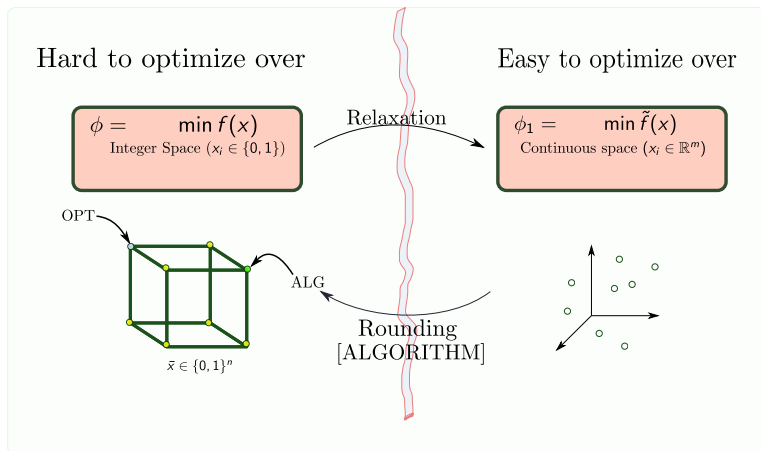
- The continuous space contains the discrete one, and therefore, $\phi_1 \leq \phi$.
- The relaxation step is generally well-understood.

General Framework



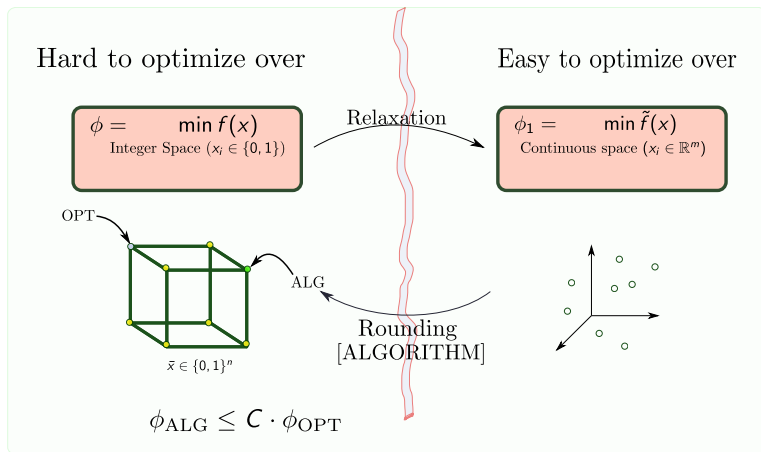
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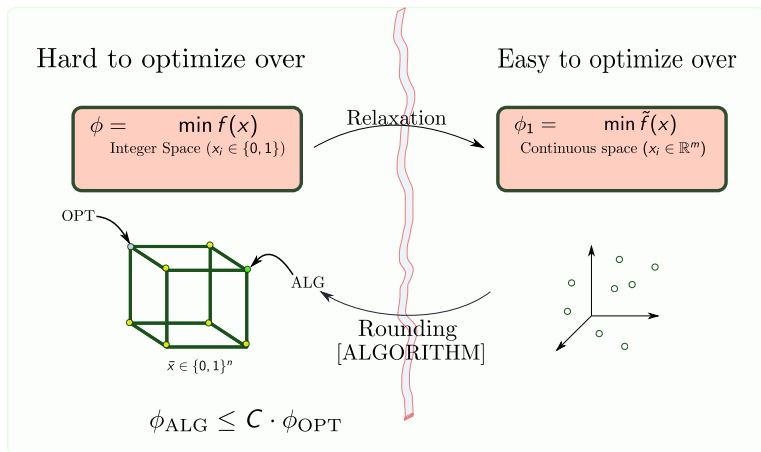
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General Framework



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General Framework



- Rounding step is usually the difficult part. Yields a solution with $\Phi_{\text{ALG}} \leq C \cdot \phi_1 \leq C \cdot \Phi_{\text{OPT}}$, for some $C \geq 1$.

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Relaxation for 2-way vertex expansion

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$$\Phi_G^V = \min_S n \frac{|N(S) \cup N(\bar{S})|}{|S| |\bar{S}|}$$

- Original Objective

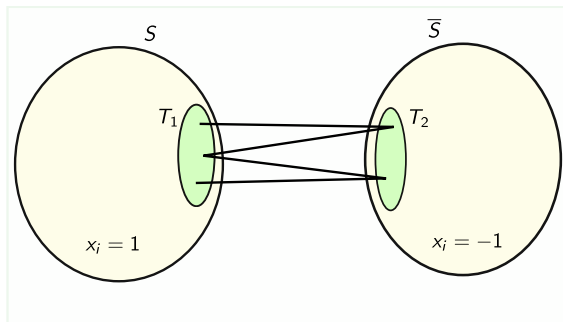
Relaxation for 2-way vertex expansion

$$\Phi_G^V = \min_S n \frac{|N(S) \cup N(\bar{S})|}{|S| |\bar{S}|}$$

- Original Objective

$$\Phi_G^V = n \min_{x_i \in \{-1, 1\}} \frac{\sum_i \max_{j \in N(i)} (x_i - x_j)^2}{\sum_{ij \in V \times V} (x_i - x_j)^2}$$

- Where
 $x_i = 1$ if $i \in S$,
 $x_i = -1$ if $i \in \bar{S}$



SDP relaxation: 2-way vertex expansion

Relaxation: Assign a vector $u_i \in \mathbb{R}^d$ for every $i \in V$:

$$\Phi_{SDP}^V = \frac{1}{n} \cdot \min_{u_i \in \mathbb{R}^d} \sum_{i \in V} \max_{j \in N(i)} \|u_i - u_j\|^2$$

subject to:

$$\begin{aligned} \|u_i\|^2 &= 1 & \forall i \in V \\ \sum_{i \in V} \sum_{j \in V} \|u_i - u_j\|^2 &= n^2 \end{aligned}$$

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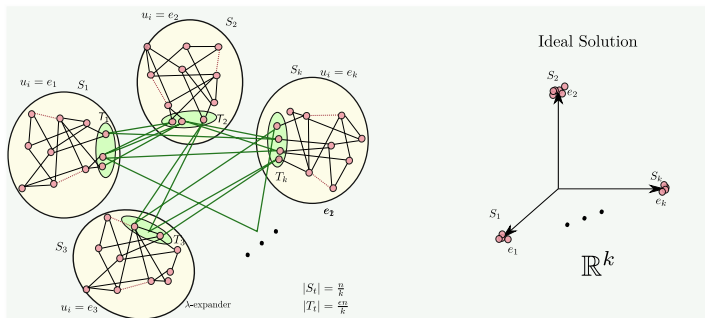
$$\begin{aligned} \|u_i\|^2 &= 1 & \forall i \in V \\ \sum_{i \in V} \sum_{j \in V} \|u_i - u_j\|^2 &= n^2 \end{aligned}$$

- Ideal solution is $u_i \in \mathbb{R}$, with $u_i = 1$, if $i \in S_1$, and $u_i = -1$, if $i \in V \setminus S_1$
- This is indeed a relaxation, and therefore $\Phi_{SDP}^V \leq 4\epsilon$ on k -part with $k = 2$.
- **Note:** An edge expansion objective would have the numerator as:

$$\sum_{i \in V} \sum_{j \in N(i)} \|u_i - u_j\|^2$$

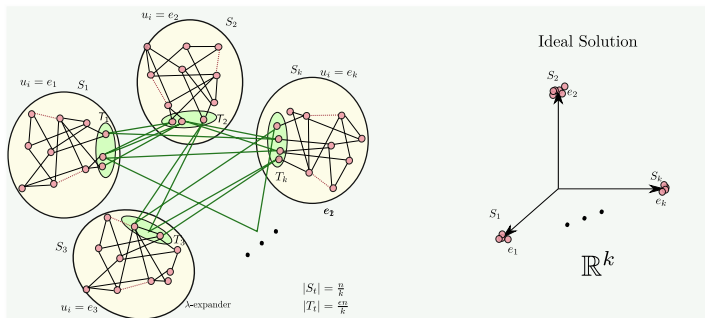
Relaxation for k -way expansion

- As before, assign one vector u_i for each $i \in V$.
- In the ideal solution, each vector is k -dimensional.
 - If $i \in S_t$, the intended solution is $u_i = e_t$, the **unit vector along the t -th coordinate**.



Relaxation for k -way expansion

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- In the ideal solution, each vector is k -dimensional.
 - If $i \in S_t$, the intended solution is $u_i = e_t$, the **unit vector along the t -th coordinate**.
- The constraints are adjusted accordingly. We also add in additional ℓ_2^2 **triangle inequality constraints**.



SDP Relaxation for k -way vertex expansion

$$\Phi_{SDP}^{V,k} := \min_U \sum_{i \in V} \eta_i$$

s.t.

$$\eta_i \geq \|u_i - u_j\|^2 \quad \forall i, \forall j \in N(i)$$

$$\|u_i\|^2 = 1 \quad \forall i \in V$$

$$u_i^T u_j \geq 0 \quad \forall i, j \in V$$

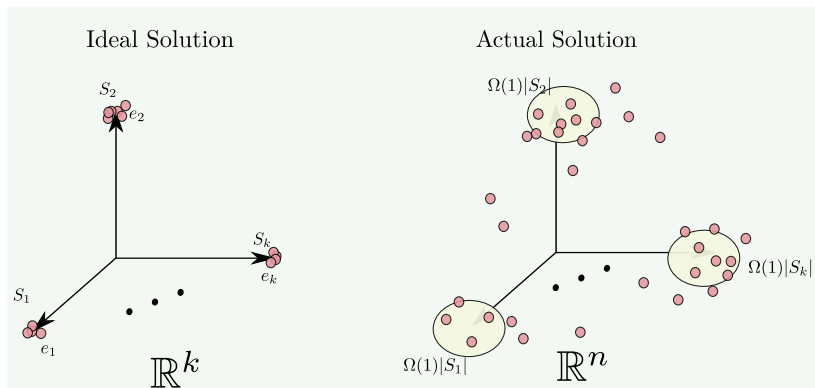
$$\sum_j u_i^T u_j = n/k \quad \forall i \in V$$

$$\|u_i - u_j\|^2 + \|u_j - u_k\|^2 \geq \|u_i - u_k\|^2 \quad \forall i, j, k \in V$$

$$\Phi_{SDP}^{V,k} \leq 2\epsilon n$$

Main Structure Lemma

The actual solution is “close” to the ideal solution for k -part instances



Main Structure Lemma

Lemma

Let $\{u_i\}_{i \in V}$ be the optimal solution to the SDP for an instance G from k -Part-vertex, with $\varepsilon \leq \lambda/800k$. For each $t \in [k]$, let $\mu_t = \mathbb{E}_{i \in S_t}[u_i]$. The following holds:

- (a) $\forall t \in [k] : \mathbb{E}_{j \in S_t}[\|\mu_t - u_j\|^2] \leq 1/800$
- (b) $\forall t \in [k] : 1 \geq \|\mu_t\|^2 \geq \Omega(1)$
- (c) $\forall t \neq t' \quad \mu_t^T \mu_{t'} \leq 1/800$

Main Structure Lemma

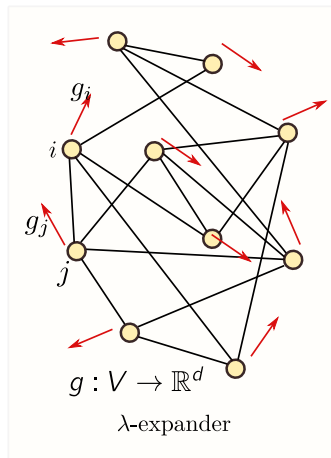
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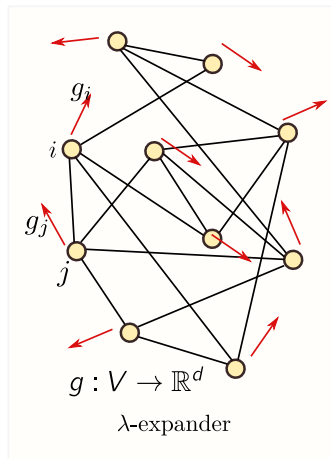
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- (c) $\forall t \neq t' \quad \mu_t^T \mu_{t'} \leq 1/800$

- Above, μ_t is the centroid of the vectors corresponding to S_t .
- The centroids are far apart, and almost orthonormal.
- Can greedily extract out k disjoint sets of size n/k using **line embeddings**.

Key: Local-Global Correlation on λ -expanders

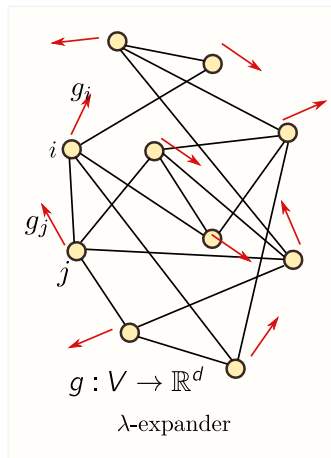


Key: Local-Global Correlation on λ -expanders



- Associate a vector $g : V \rightarrow \mathbb{R}^d$ with every vertex.
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- Associate a vector $g : V \rightarrow \mathbb{R}^d$ with every vertex.
- **Expansion:** $\mathbb{E}_{e:\{i\sim j\}}[\|g_i - g_j\|^2] \leq \delta$
 $\implies \mathbb{E}_{ij}[\|g_i - g_j\|^2] \leq O(\delta/\lambda)$.
- λ is the second smallest eigenvalue of the Laplacian:

$$L_G = I - A/d$$

Here, d is the degree of the expander. .

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Ignore edges added by monotone adversary. The following (still) holds:

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Ignore edges added by monotone adversary. The following (still) holds:

Fix any $t \in [k]$. Since the SDP objective is $\sum_{i \in V} \eta_i \leq 2\epsilon n$, we have:

$$\sum_{i \in S_t} \eta_i \leq 2\epsilon n$$

$$\sum_{i \in S_t} \max_{j \in N(i)} \|u_i - u_j\|^2 \leq 2\epsilon n$$

$$\implies \sum_{i \in S_t} \frac{1}{d} \sum_{j \in N(i) \cap S_t} \|u_i - u_j\|^2 \leq 2\epsilon n \quad \dots \text{ since average } \leq \text{max}$$

$$\implies \mathbb{E}_{\{i,j\} \in E(S_t)} \|u_i - u_j\|^2 \leq \epsilon k$$

$$\implies \mathbb{E}_{i,j \in S_t} \|u_i - u_j\|^2 \leq \frac{\epsilon k}{\lambda} \quad \dots \text{ using expansion within } S_t$$

Remaining steps in the proof

Following from the Main Lemma, we show:

- There are k disjoint, well-separated sets of vectors (corresponding to subsets of S_t 's), each having small diameter and small vertex expansion.

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- Given this structure, we can repeatedly (in a greedy fashion) find a $\Omega(n/k)$ -sized set of small ($O(k \cdot \text{OPT})$) vertex expansion using **line embeddings**.

Remaining steps in the proof

Following from the Main Lemma, we show:

- There are k disjoint, well-separated sets of vectors (corresponding to subsets of S_t 's), each having small diameter and small vertex expansion.
- Given this structure, we can repeatedly (in a greedy fashion) find a $\Omega(n/k)$ -sized set of small ($O(k \cdot \text{OPT})$) vertex expansion using **line embeddings**.
- This does not give a true partition yet. However, we can move from k disjoint sets to a k -partition of vertices while incurring a further $O(k)$ approximation factor loss.

Thus, we get a $O(k^2)$ -approximation.

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Summary and Further Directions

- Going beyond worst-case analysis: semi-random and planted models, inspired from practical scenarios.
- An $O(k^2)$ -approximate recovery result for vertex and edge-expansion.

Summary and Further Directions

- Going beyond worst-case analysis: semi-random and planted models, inspired from practical scenarios.
- An $O(k^2)$ -approximate recovery result for vertex and edge-expansion.
- Immediate open questions from expansion objectives:
 - $O(\text{poly} \log(k))$ guarantee? Relaxing expansion criterion?
- Many other problems too can be explored in this framework
 - Densest k -subgraph, Clustering variants, etc.
 - ML applications also provide a rich source of relevant questions
- Do higher order SDP or LP constraints help?
- Other settings such as Online or Streaming algorithms?

Thank You.
Questions?