### DYNAMIC ANALYSIS OF RAILWAY VEHICLE-TRACK INTERACTIONS DUE TO WHEEL FLAT WITH A PITCH-PLANE VEHICLE MODEL

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#### Solid Model



#### Part Model of Bogie



## Introduction

- The existence of defects in a railway wheel is one of the main sources of railway vehicle-track abnormal vibrations.
- Wheel flat is the most common type of wheel defect encountered by the railway industry, caused by use of the
  emergency brake, or slip and slide conditions that causes wheels to lock up while the train is still moving. With the
  significant increase of train speed and axle load, the vibration of the coupled vehicle and track system due to wheel flat is
  further intensified and the safe operation of trains is reduced.



 The repeated dynamic loads due to wheel flats will cause failure and fatigue damage of the vehicle and track components. A comprehensive study in the presence of wheel flat is thus necessary for prediction of the impact force generated at the interfaces of different components of vehicle-track system.



- Two types of track models are generally employed in the study of vehicle-track interactions. Early track system studies considering rail as a discretely supported beam is now widely used for modelling of wheel-rail interactions. Vehicle-track interaction studies in general consider track as a continuous system as Euler-Bernoulli beam.
- In the present case, a dynamic computational model for the vehicle and track is formulated by means of modal analysis method. An idealized wheel flat with the rounded corner is included in the wheel-rail contact model. The coupled ordinary differential equations are solved for the vehicle-track system.
- The quarter car model is considered with 5 DOF
- The responses in terms of impact force of various vehicle and track components have been evaluated and analysed.

#### Quarter car model



 $M_c = mass of car body$   $M_t = Bogie mass$   $M_w = wheel mass$   $w_c(t) = vertical motion of car$   $w_t(t) = vertical motion of bogie$   $\psi_t(t) = pitch motion of bogie$   $w_{w1}(t) = vertical motion of wheel 1$  $w_{w2}(t) = vertical motion of wheel 2$  Car body bounce motion:

$$M_c \ddot{w}_c + C_{s2} \dot{w}_c + K_{s2} w_c - C_{s2} \dot{w}_t - K_{s2} w_t = 0$$

**Bogie bounce motion:** 

$$M_t \ddot{w}_t + K_{s1} (w_t + l_f \psi_t - w_{w1}) + K_{s1} (w_t - l_r \psi_t - w_{w2}) + K_{s2} (w_t - w_c) + C_{s1} (\dot{w}_t + l_f \dot{\psi}_t - \dot{w}_{w1}) + C_{s1} (\dot{w}_t - l_r \dot{\psi}_t - \dot{w}_{w2}) + C_{s2} (\dot{w}_t - \dot{w}_c) = 0$$

**Bogie pitch motion:** 

$$\begin{aligned} J_t \ddot{\psi}_t + K_{s1} l_f (w_t + l_f \psi_t - w_{w1}) - K_{s1} l_r (w_t - l_r \psi_t - w_{w2}) + C_{s1} l_f (\dot{w}_t + l_f \dot{\psi}_t - \dot{w}_{w1}) \\ - C_{s1} l_r (\dot{w}_t - l_r \dot{\psi}_t - \dot{w}_{w2}) &= 0 \end{aligned}$$

Front wheel vertical motion:

$$M_{w}\ddot{w}_{w1} + C_{s1}(\dot{w}_{w1} - \dot{w}_{t}) + K_{s1}(w_{w1} - w_{t}) - C_{s1}l_{f}\dot{\psi}_{t} - K_{s1}l_{f}\psi_{t} + P_{1}(t) = 0$$

Rear wheel vertical motion:

$$M_{w}\ddot{w}_{w2} + C_{s1}(\dot{w}_{w2} - \dot{w}_{t}) + K_{s1}(w_{w2} - w_{t}) + C_{s1}l_{r}\dot{\psi}_{t} + K_{s1}l_{r}\psi_{t} + P_{2}(t) = 0$$



Deflection Equations of continuous rail track for Euler beam

$$EI\frac{\partial^4 w_r(x,t)}{\partial x^4} + m_r\frac{\partial^2 w_r(x,t)}{\partial t^2} = -\sum_{i=1}^N F_{rsi}(t)\delta(x-x_i) + \sum_{j=1}^2 P_j'(t)\delta(x-x_j)$$

Total Vertical force acting at j'th rail and wheel interface  $P'_j(t) = P_j(t) + [0.5(M_c + M_t) + M_w]g$ Where  $P_j(t)$  is contact force

 $F_{rsi}(t)$  is force developed at the *i*th rail/sleeper interface, it is given by

$$F_{rsi}(t) = K_{pi}[w_r(x_i, t) - w_{si}(t)] + C_{pi}[\dot{w_r}(x_i, t) - \dot{w_{si}}(t)]$$

#### <u>Hertzian Contact Theory</u>

Wheel/ Rail Contact Force  $P(t) = C_H \Delta z(t)^{\frac{3}{2}}$ Overlap in Vertical direction  $\Delta z(t) = w_w(t) - w_r(x,t) - r(t)$ <u>Haversine Flat expression</u>

Wheel Flat Function 
$$r = \frac{1}{2}D_f \left[1 - \cos\left(\frac{2\pi x}{L_f}\right)\right]$$

Where  $D_f$ -flat depth,  $L_f$  - length of flat X- longitudinal coordinate of the contact point within the flat  $W_w$  -wheel deflection  $W_r$  - Rail deflection



(a) front wheel-rail impact with flat



$$F_{rsi}(t) = K_{pi}[w_r(x_i, t) - w_{si}(t)] + C_{pi}[\dot{w_r}(x_i, t) - \dot{w_{si}}(t)]$$

 $F_{sbi}(t)$  is force developed at the *i*th sleeper/ballast interface, it is given by

 $\begin{aligned} F_{sbi}(t) &= K_{bi}[w_{si}(t) - w_{bi}(t)] + C_{bi}[\dot{w}_{si}(t) - \dot{w}_{bi}(t)] + K_{wi}(w_{bi} - w_{b+i}) + C_{wi}(\dot{w}_{bi} - \dot{w}_{b+i}) + K_{wi}(w_{bi} - w_{b-i}) + C_{wi}(\dot{w}_{bi} - \dot{w}_{b-1}) \end{aligned}$ 



### Remedies:

- If there is small flat spot, we can use that rail-wheel
- Fault will be removed later in lathing
- Even if we repaired the wheel, that will be the weak spot and chances of failure is high
- If the flat spot is large, then we have to replace the whole wheel set
- Then there will be insufficient clearance between rolling surface and break block

# The different values are taken as mentioned in the table

Table 1. Nominal simulation parameters		
Sym.	Parameter	Value
$M_{c}$	Car body mass (quarter car)	19400 kg
$M_t$	Bogie mass (half)	500 kg
$M_w$	Wheel mass	500 kg
$J_t$	Bogie mass moment inertia	$176 \text{ kg-m}^2$
$K_{sl}$	Primary suspension stiffness	788 MN/m
$C_{sl}$	Primary suspension damping	3.5 kN-s/m
$K_{s2}$	Secondary suspension stiffness	6.11 MN/m
$C_{s2}$	Secondary suspension damping	158 kN-s/m
$l_t$	Wheelset distance	1.25 m
R	Wheel radius	0.42 m
$L_f$	Flat length	52 mm
$\check{D}_f$	Flat depth	0.4 mm
$\check{C}_{H}$	Hertzian spring constant	87 GN/m <sup>3/2</sup>
$m_r$	Rail mass per unit length	60.64 kg/m
EI	Rail bending stiffness	$6.62 \text{ MN-m}^2$
$M_s$	Sleeper mass	118.5 kg
$M_b$	Ballast mass	739 kg
$K_p$	Railpad stiffness	120 MN/m
$\dot{K_b}$	Ballast stiffness	182 MN/m
$K_w$	Ballast shear stiffness	147 MN/m
$K_{f}$	Subgrade stiffness	78.4 MN/m
$C_p$	Railpad damping	75 kN-s/m
$C_b$	Ballast damping	58.8 kN-s/m
$C_w$	Ballast shear damping	80 kN-s/m
$C_{f}$	Subgrade damping	31.15 kN-s/m
$l_s$	Sleeper distance	0.6 m
N	No. of sleepers	100

#### Table 1: Nominal simulation parameters

#### Summary

- We modelled rail wheel as multi degree of freedom spring mass system
- Then formulated the equations and solved in matlab.
- Then we plotted various graphs and studied the effect of flat wheel

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