

Introduction to Programming

Lecture Three

N.R.Aravind

I.I.T. Hyderabad

26 Sep 2017

Topics in this lecture

- Review
- Binary arithmetic
- **Arrays**
- while Loop examples

Review

Compiling and running a C program

```
$ gcc helloWorld.c -o hello
```

- gcc: Gnu C Compiler
- Translates the C program into machine code named "hello"
- -o: specifies the output file name

```
$ ./hello
```

- Run (execute) the program named "hello"
- To run a file named "xyz", type ./xyz.

Lab guidelines

- ① Write programs on paper before the lab.
- ② Save programs (pen-drive, email, g-drive)
- ③ Meaningful program names:
addition.c, circle.c, helloWorld.c, quiz.c,
maximum.c
- ④ Avoid: abcd.c, ramakrishna.c,
cs15btech1001.c, program1.c, progam2.c
- ⑤ Meaningful variable names:
radius, area, count, username, country, length
- ⑥ Take breaks!

Lab reschedule

Next Mon lab ⇒ This Wed, 12:00 and 4:00 p.m.

if (...) {...} else {...}

```
int a=5,b=15;
if (!(a > 7))
{
    printf(" Hello");
}
else
{
    printf(" Welcome");
}
if (!(b==15))
{
    printf(" Bye");
}
```

Exercise 3: printSquares.c

```
int count, N, square;    // Accept the value of N.  
count=1;  
while (square<=N)  
{  
    square=count*count;  
    printf("\n %d",square);  
    count=count+1;  
}  
// Output statements
```

Exercise 3: printSquares.c

```
int count, N;      // Accept the value of N.  
count=1;  
while (count*count<=N)  
{  
    printf("\n %d", count*count);  
    count=count+1;  
}  
// Output statements  
// Two multiplications
```

Exercise 3: printSquares.c

```
int count, N, square;    // Accept the value of N.  
count=1;  
square=0;  
while (square<=N)  
{  
    square=square+2*count-1;  
    printf("\n %d",square);  
    count=count+1;  
}  
// Output statements
```

Useful basic block

```
i=1;  
while(i<20)  
{  
    // Some statements  
    i=i+1;  
}
```

Useful basic block

```
sum=0;  
i=1;  
while(i<20)  
{  
    sum=sum+i;  
    i=i+1;  
}
```

Useful basic block

```
product=1;  
i=1;  
while(i<20)  
{  
    product=product*i;  
    i=i+1;  
}
```

Useful block for strings

```
i=0;  
while(text[i]!='\0')  
{  
printf("\n %d",text[i]);  
i=i+1;  
}
```

Binary Arithmetic

Decimal

- $4716 = 4 \times 10^3 + 7 \times 10^2 + 1 \times 10^1 + 6 \times 10^0.$
- $4716 = 6 + 10 + 700 + 4000$
- $583 = 3 + 80 + 500$
- Decimal: Multiply by 1, 10, 100, 1000 etc.
(right-to-left)
- In binary, we multiply by 1, 2, 4, 8 etc.
(right-to-left)

Binary to Decimal

- Multiply by 1, 2, 4, 8 etc. (right-to-left)
- $(1101)_2 = 1 + 4 + 8 = 13.$
- $(1101)_2 = 1 \times 2^3 + 1 \times 2^2 + 0 \times 2^1 + 1 \times 2^0.$
- In binary, $(100)_2 = 4$ and $(111)_2 = 7.$

Binary to decimal

- $101_2 =$

Binary to decimal

- $101_2 = 5.$

Binary to decimal

- $101_2 = 5.$
- $1000_2 =$

Binary to decimal

- $101_2 = 5.$
- $1000_2 = 8.$

Binary to decimal

- $101_2 = 5.$
- $1000_2 = 8.$
- $1110_2 =$

Binary to decimal

- $101_2 = 5.$
- $1000_2 = 8.$
- $1110_2 = 14.$

Binary to decimal

- $101_2 = 5.$
- $1000_2 = 8.$
- $1110_2 = 14.$
- $10101_2 =$

Binary to decimal

- $101_2 = 5.$
- $1000_2 = 8.$
- $1110_2 = 14.$
- $10101_2 = 21.$

Digits: right-to-left

- $4716 = 10 \times 471 + 6$
- $471 = 10 \times 47 + 1$
- $47 = 10 \times 4 + 7$
- $4 = 10 \times 0 + 4.$

Digits: right-to-left

- $4716 = 10 \times 471 + 6$
- $471 = 10 \times 47 + 1$
- $47 = 10 \times 4 + 7$
- $4 = 10 \times 0 + 4.$
- $14 = 2 \times 7 + 0$
- $7 = 2 \times 3 + 1$
- $3 = 2 \times 1 + 1$
- $1 = 2 \times 0 + 1.$

Printing the digits from right-to-left

```
int num;  
int dividend, remainder;  
dividend=num;  
while (????)  
{  
    remainder=dividend % 10;  
    // Update dividend.  
}
```

char variable in memory

```
char ch='A';
```

Address	Value
68400	'A'

68400	0	1	0	0	0	0	0	1
-------	---	---	---	---	---	---	---	---

// ASCII value of 'A' is 65 = (100001)₂.

int variable in memory

```
int num=21;
```

Address	Value
68400	21

0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	1	0	1	0	1

int variable in memory

```
int num=-21;
```

Address	Value
68400	-21

1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	1	0	1	0	1	1

Arrays

Arrays

```
int num[20];
```

Arrays

```
int num[20];
```

Variable	Address	Value
num[0]	68400	
num[1]	68404	
num[2]	68408	
num[3]	68412	
num[18]	68472	
num[19]	68476	

Arrays

```
int num[20];
```

Variable	Address	Value
num[0]	68400	
num[1]	68404	
num[2]	68408	
num[3]	68412	
num[18]	68472	
num[19]	68476	

num[0]=287;
num[3]=-50;

Arrays

```
int num[20];
```

Variable	Address	Value
num[0]	68400	
num[1]	68404	
num[2]	68408	
num[3]	68412	
num[18]	68472	
num[19]	68476	

num[0]=287;
num[3]=-50;
x=2;

Arrays

```
int num[20];
```

Variable	Address	Value
num[0]	68400	
num[1]	68404	
num[2]	68408	
num[3]	68412	
num[18]	68472	
num[19]	68476	

num[0]=287;
num[3]=-50;
x=2;

num[x]=841;

Arrays

```
int num[100];
```

Variable	Address	Value
num[0]	68400	287
num[1]	68401	
num[2]	68402	841
num[3]	68403	-50
num[98]	68498	
num[99]	68499	

num[0]=287;
num[3]=-50;
x=2;

num[x]=841;

Integer arrays

```
int num[10], i=0;  
while(i<10)  
{  
    printf(" Enter number %d",i);  
    scanf("%d",&num[i]);  
    i=i+1;  
}
```

Using arrays

```
int days[12]=  
{0,31,59,80,110,141,171,202,233,263,294,324};  
// Add days[m] to calculate day-of-week
```

Using arrays

```
int days[12]=  
{0,31,59,80,110,141,171,202,233,263,294,324};  
// Add days[m] to calculate day-of-week  
  
int matrix[10][10];  
  
char days[7][3]={"Sun","Mon",...,"Sat"};
```

Examples

P1: Finding the maximum of a sequence of numbers

37

P1: Finding the maximum of a sequence of numbers

24

P1: Finding the maximum of a sequence of numbers

80

P1: Finding the maximum of a sequence of numbers

64

P1: Finding the maximum of a sequence of numbers

32

P1: Finding the maximum of a sequence of numbers

56

P2: Count the vowels in a string

Input: ALPHANUMERIC

Output: There are 5 vowels.

P3: Print logarithms

P4: Trigonometric ratios